1. What is software testing?

Testing is the process of evaluating a system or its component(s) with the intent to find whether it satisfies the specified requirements or not.In simple words, testing is executing a system in order to identify any gaps, errors, or missing requirements in contrary to the actual requirements.

2.Qualities of software?

Good design, god functionality, reliability, durable, cost effective, usablity

1. Why you selected this field as career?
2. Why testing is important?
3. When developer is doing unit testing why companies need tester?
4. What is sdlc?
5. Which sdlc environment you worked previously?
6. As tester what will your role in requirement, design, coding, testing phases?
7. Explain waterfall methodology?
8. What kind of meeting you attended in waterfall environment?
9. What disadvantage and advantage of waterfall?
10. How long was release period in waterfall?
11. How big was your team?
12. What is agile?
13. What is product backlog?
14. Who is scrum master?
15. Who is product owner?
16. What kind of meetings you attended in agile environment?
17. How long was sprint?
18. Overall flow of work in agile environment?
19. Difference between agile and waterfall?
20. Advantages, disadvantages of waterfall?
21. What is test plan?
22. Different contents of test pan?
23. Have you prepared test plan?
24. What is test case?
25. Which test cases are of good quality?
26. Format to write test cases?
27. Which tool you used to write test cases?
28. What did you cover in your test cases?
29. When will you execute your test cases?
30. Types of testing:
31. Three things you have to know for each type of testing:

i)Defenition.

ii)When will have to perform this testing.

iii)Who will responsible for this type of testing?

1. Manual testing, Black box testing, automation testing, white box testing, unit testing, integration testing, regression testing, smoke testing, integration testing, adhoc testing, sanity testing, uat testing, performance testing, load testing, stress testing, endurance testing etc
2. During regression testing there are lot of test cases but you have limited time how you accomplish it?
3. What is defect?
4. What is difference between error or bug?
5. What kind of information have to include while opening defect?
6. If developer not agree with defect that you opened what will your approach?
7. What is priority and severity?
8. If there is defect that effect major functionalities and you have to sign-off your testing end of day today and your manager is not in office what will you approach?
9. If developer fixed defect that may effect to other functionalities as well but you have only few hours to complete your testing how will do this?
10. Is it ever happened you not catch defect while testing and it goes in production?